



Food and Agriculture
Organization of the
United Nations

Global seminar on strengthening
regulations to protect pollinators
from pesticides

23–24 February 2022

Drafting Guidance: Including the Protection of Pollinators from Pesticides in National Legislation

Bill Garthwaite – International Legal Expert

Overview

- Considerations for the drafting process
- Drafting options by legislative domain
 - Pesticide legislation
 - Beekeeping legislation
 - Other

Drafting process considerations

- Baseline assessment of the existing legal framework
- Defining guardrails
 - Alignment with policy framework
 - Weighing primary versus secondary legislation
 - Understanding context, institutions, and capacity
 - Global and regional instruments
- Stakeholder involvement

Pesticide legislation – available options

- Restrict or prohibit the registration of pesticides that are harmful to pollinators.
- Support the reduction in the use of and progressively phase out pesticides which are harmful to pollinators.
- Pay attention to the safe disposal of pesticide waste.
- Assign responsibility to introduce measures which can encourage, incentivize as well as compel good practices in the use of pesticides.
- Set binding targets and incentives for the development, authorization and implementation of low-risk alternatives to pesticides posing a high risk to pollinators.
- Assign powers and responsibilities for effective compliance monitoring and enforcement.

Beekeeping legislation – available options

- Support registration.
- Increase the physical distance between pesticide uses and pollinator populations, including through protected areas and apiary siting requirements.
- Ensure that beekeepers have notice of nearby pesticide uses.
- Restrict the time, location or method of pesticide application.

Others

- Incentivize the introduction of sustainable production methods, such as integrated pest management or organic production.
- Include pollinators in biodiversity control programs and regulation.
- Others...?

Thank you